PETER MOLNAR

iOS Developer, IT Engineer

TOP RESULTS AND ACHIEVEMENTS

- + I successfully discovered and fixed major bugs, gained more than 4 Million Euro plus income to the company.
- + Helped the Hungarian Authorities to prove the plagiarism in two game engine source code in C++ in a 10 Million HUF crime case.

EMPLOYMENT

2020- Financestack, Malta Senior iOS Developer

Proposed and documented the new iOS App architecture. Leading the development and delivery of the digital banking and wallet app.

2018 - 2020 Vodafone, Malta Digital Technical Architect

Planned, designed and led the technical implementation of the new iOS and Android App. Provided leadership for the mobile team I recruited. Built the iOS CI/CD pipeline. Consumed and designed REST APIs.

2017- OpenClassRooms.com, Remote iOS Mentor

Conducted 300+ mentoring sessions with aspiring iOS developer candidates.

2015- Freelancer, Malta iOS Developer

Developed apps and utilities for Apple iPhone and iPad, mostly as a member of a remote team.

2014-2018 RCI Life Ltd, Malta Software Developer/Analyst

Designed and implemented a custom Unit-testing framework to support the early regression detection. Gave technical leadership the development and testing team.

2012-2014 RTFX Ltd, Malta IT/Web Administrator

Developed the company deployment system based on web technologies.

2008-2013 Freelancer, Hungary Web Developer

With a manufacturing support software I developed, the company could optimize and estimate more precisely the current production outcome.

REFERENCES

https://petermolnar.dev - My iOS development related blog

VOLUNTEERING

2021 WWDC Community Week - iOS Mentor
2022 PhoneNumberKit - Open Source contributor

EDUCATION

2017	ISTQB® Certified Tester Foundation Level
2013	ITIL Foundation Certification
2010	Microsoft Certified System Administrator - MCP
2010	iPhone Developer Course - Objective-C
2006	Information Technology Engineer - College Degree (BS), Dennis Gabor
	College, Hungary

Phone	+356 99664902
'	
Twitter	@petermolnar_hu
GitHub	petermolnar-dev
Email	petermolnar.hu@gmail.com

HIGHLIGHTS

- +Experienced in development, implementation, deployment and documentation of new systems and procedures.
- +Passionate about Apple software platform and development.
- +20+ years experience in software development, debugging, testing and problem solving.
- +Passionate about learning new technologies.

TECHNOLOGY SKILLS

Swift	•••••
Objective-C	●●●○○○
git	••••00
RxSwift	●●0000
CocoaPods	•••••
Swift Package Manager	•••000
SQL	•••••

LANGUAGES

Hungarian	•••••
English	•••••

SOFT SKILLS

Communication	•••••
Requirement Analysis	•••••
Development	••••
Leadership	••••
Troubleshooting	•••••

PERSONAL

Hungarian

Currently living in Malta

PORTFOLIO

2022 moneybase

App Store: https://apple.co/37nvYmN

The same Maltese Fintech company started to build their digital wallet and banking app, similar to Revolut. As part of the iOS team I was working on the refactoring, and the finishing of the app. The main tasks were modularize the app, and turn the code base into a more maintainable one, while redefining the app architecture and implementing the iOS specific version of Clean Architecture. I was also managed to consolidate the Azure DevOps based CI/CD pipelines to reach the 1 click deployment to TestFlight. The app is built on Swift and RxSwift, using Swinject for DI framework, and Couchbase Lite for distributed NoSQL data store.

2022 PhoneNumberKit - Open Source contribution

GitHub Link: https://github.com/marmelroy/PhoneNumberKit

This open source project allows a more Swift and iOS friendly version of the Google libphonenumber library (https://github.com/google/libphonenumber) to parse, format and validate international phone numbers. As the original creator stopped to support the library, I started to help to keep the phone numbers metadata updated and synced with the Google's database, and also implemented some simplification in the code related to the default country code detection.

2021 CCTrader / moneybase invest

App Store: https://apple.co/3oJ7ASK

The app is the mobile trading platform for a Maltese Fintech company. As part of the iOS team, I was in charge in the app maintenance. Added the push notification, and Universal Links to navigate the app. Swift and the iOS WKWebView was used for this app in order to display and integrate with an Angular based web application.

2020 epic Malta

App Store: https://apple.co/2YCqSuM

After the change of the owner of Vodafone Malta, the existing customer app was rebranded. Thanks to the good architecture and technical design, only the App Branding module needed to be updated.

2020 My Vodafone App Malta

App Store: https://apple.co/3jWT6cL

The Business transition plan at Vodafone Malta consisted the change of the current Apache Cordova based app. As a result both the main app and the connecting REST based back end services were re-architected, and built from scratch. The new app is giving the customers to follow up their mobile plans, pay bills and top-up their account, and also to subscribe to different packages. I built the GitLab CI/CD pipeline and the runner was deployed on an on-premise Mac machine. The app is using Swift and private CocoaPods libraries to organize the app into separate modules.

2020 COVID tracking app POC

App Store: Not released

During the COVID-19 pandemic the authorities of Malta were searching for feasible digital solutions to track the spread of the virus, and keep the quarantine rules. I was part of 2 person iOS team, and we were using SwiftUI. Due to change in the strategy the app was never released.

2018 TastePlease - Social dining app

App Store: Not available anymore (video about the app is available at https://youtu.be/wdKLPKmmmN8)

The app was built for a start-up which was based in Copenhagen but working with colleagues all over the world. The main tasks was to migrate from Swift 2.0 codebase to Swift 4, and the continuous application support and bug fixing of the app.

2017 Gather - Pick your style

App Store: Not available anymore (video about the app is available at https://youtu.be/p3GZqD1Wuv4)

The app was built for a Hungarian start-up. Based on the user Tinder-like card selection from pictures of different interiors and home designs, the system calculated the user style preferences. The system also posted some recommendations with web store links to the user. The app is using Objective-C and REST APIs.

2016 What Should I Cook?

App Store: http://apple.co/2fjE0IF

The first app I released based on a private problem solution. Since the family menu for the coming day(s) is always a question, I built an app, which can hold the meals, and randomize a menu by one click. The app is using Objective-C and Core Data.